

TEAM NAME:

TEAM #:

TEAM ALIAS:

1. The THEME of your game should be ELECTRICITY
2. Saving:
 - a. Your team's alias is at the TOP of this page.
 - b. Save the scratch file (.sb2) on the DESKTOP.
 - c. Save your file using the following name convention: < *game_on_ "Team Alias"* > (e.g. *game_on_Hyena.sb2*)
3. DO NOT PUT your TEAM NUMBER or SCHOOL NAME ANYWHERE in the GAME or FILES.
4. You CANNOT use any notes or pre-developed assets.
5. SAVE FILE with the name provided (missing file name/ not following instructions will result in a no-score, DQ).
6. You CANNOT use anything outside of Scratch such as other programs, internet sites, etc. as part of the event.
7. PROHIBITED ITEMS: cell phone, camera, tablet or any device or hard copy materials of any kind.
8. You are FORBIDDEN to discuss this event's THEME with other contestants until all event sessions are complete.
9. Scrap paper is included.